Abilities Tip Off Rules

1) Games are to be played in a three on three, double elimination format. To help insure well rounded competition a minimum of one male and one female must be on the court at all times.

2) Teams may range from 5-8 players on a roster. Once a roster is set, individual players will not be allowed to play for another team. It is therefore encouraged to fill each roster as best as able to allow for absences and/or schedule conflicts. **Rosters must be filled out correctly and submitted at a date set prior to participation.**

Early Registration Deadline: October 28th @ 11PM
The entry fee is $12 per person and will include a tee –shirt and food, as well as 3 tickets for the $50 player only raffle.
Registration Deadline: November 4th @ 11PM
The entry fee is $15 per person and will include a tee –shirt and food, as well as 1 ticket for the $50 player only raffle.

Online registration is available at www.individualabilities.org. Registration fees can be paid either by checks made out to I AM, cash, or via Venmo (@indv-abilities). If additional arrangements regarding submitting entry fees and shirt sizes are needed then contact Joe Salva at: joe.s@individualabilities.org.

The schedule of when each team plays their first game will be sent out prior to the event. **We are requesting that teams be present a minimum of 1 half hour before their scheduled time.** The earliest games will start at 9 A.M. If a team has to miss a scheduled game, we will do what is possible to adjust. If it is determined by I AM that no reasonable adjustment can be made that team will forfeit their spot in the tournament and the opposing team will advance.

3) Games will consist of two halves with each being 10 minutes in length and a 5-minute half-time. The game clock is a running clock. There will be no stopping the clock for fouls or having the ball go out of bounds, only injuries.

4) Each team gets 2 timeouts per half. Play will stop and substitutions can be made, but the game clock will still run.

5) Baskets count as 2 points unless taken from behind the 3-point line in which case they will be regarded as 3 points. No free throws.

6) a)) Following each successful basket a player from a non-scoring team will resume the game by dribbling or passing the ball from inside the court directly underneath the basket (not from behind the end line) to a place on the court behind the arc. The defensive team is not allowed to play for the ball in the "no-charge semi-circle area" underneath the basket.
6b) Following each unsuccessful field goal: If the offensive team rebounds the ball, it may continue to attempt to score without returning the ball behind the arc. If the defensive team rebounds the ball, it must return the ball behind the arc (by passing or dribbling).

7) Following a steal or turnover: If it happens inside the arc, the ball must be passed/dribbled to a place behind the arc.

8) In the event of a foul the ball is then to be taken out behind the three - point line. No free throws.

9) Using feet/legs to push, stop, change direction, elevate off seat, etc.is not allowed. If infraction is committed by the offense it will result in loss of possession. If committed by the defense the referee can decide to award the offense 1 free shot.

10) Grabbing another players shirt or other attempts to hold another player from moving is prohibited and will result in loss of possession.

11) If a tie occurs at the end of regulation there will be a 5 minute overtime. This will continue until there is a winner.

12) Head referee (to be appointed) has the final say on all disputes.

13) All rules are subject to amendment by I AM basketball committee and any such changes will be made known to team captains in a timely fashion.

14) Teams are asked to bring matching colored shirts in order to differentiate between teams.

For more information contact your school coordinator, call 570-561-6139, or email: joseph.e.salva@gmail.com